

Turning Chip Breaker and Feed Information

Geometry:	Explanation	f (mm/U)
• FP:	Finishing geometry for positive and negative inserts	0,05 – 0,15
• FMP:	Transition geometry between FP and MP	0,10 – 0,30
• MP:	Medium machining	0,20 – 0,40
• MRP:	Transition geometry between MP and RP	0,30 – 0,60
• RP:	Roughing geometry for steel	0,40 – 1,20
• BRP:	Roughing geometry for steel	0,40 – 1,20
• BC:	Copy geometry for longitudinal turning	0,15 – 0,30
• BCU:	Copy geometry for longitudinal turning and face turning	0,15 – 0,30
• HPT:	Wiper geometry for high speed and better surface on steel	0,15 – 0,50
• FMS:	Finishing and medium machining on superalloys	0,10 – 0,30
• MS:	Medium machining on superalloys	0,15 - 0,30
• MRS:	Roughing machining on superalloys	0,25 – 0,50
• BFMS:	Finishing and medium machining on stainless steel	0,10 - 0,30
• BMS:	Medium machining for stainless steel	0,15 – 0,35
• MM:	New geometry for medium machining on stainless steel	0,15 – 0,40
• BMRS:	Medium and Roughing machining for stainless steel	0,30 – 0,60
• BAL:	Geometry for Aluminium machining	0,10 – 1,00